

YU-C-A-TAN



WHO HAS THE LUCKIEST DICE?

Grab the dice, make a bet and try your luck! If you win your bet, you get points. The higher the risk, the greater the reward. And if you're feeling really lucky, keep the dice rolling. But you had better know when to stop! If no die matches your bet, all your points are lost! No risk, no fun! However, if you risk too much, you may lose it all!



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CONTENTS

12 dice

14 bet cards

You will also need a pen or pencil and a sheet of paper.



AIM OF THE GAME

Take a guess at what number you will roll, roll the dice and collect points, as long as you dare! But each new throw could be one too many. Because you only get the points and win if you can stop in time.

WHAT YOU NEED TO DO BEFORE YOU CAN PLAY

Place the bet cards—as shown above—into a circle on the table. Have the dice ready. Write down your names on a sheet of paper. Later, record the points under each player's name, respectively. Now the game can begin!

HOW LONG DO YOU WANT TO PLAY?

The game consists of several rounds. One round is complete when each player has had one turn. Before you begin, agree on how many rounds you want to play. For a game that lasts approx. 15 minutes, we recommend playing 4 rounds if there are 2 or 3 players, and 3 rounds if there are 4 or 5 players.

HOW TO PLAY

The eldest player begins. The game is played in turns in a clockwise direction.

Is it your turn? Then examine the bet cards. Before each roll of the dice, you have to select one bet card that you think you will be able to match with the dice in order to score points. Each bet card offers you different options:

- **Uneven numbers:** For each die that shows an uneven number (i.e. **1, 3, or 5**) you get **1 point**.



- **Even numbers:** For each die that shows an even number (i.e. **2, 4, or 6**) you get **1 point**.



- **Shapes (circle, square or cross):** You get **2 points** for each die that shows exactly the **selected shape**. The color on the dice doesn't matter.



- **Colors (blue, red or orange):** For each die of exactly the same **selected color** you receive **2 points**. The shape on the dice doesn't matter.



- **The exact number (1–6):** You get **3 points** for each die with the **exact number**.



Have you selected a bet card? Then pull it out of the circle slightly. Pick up all 12 dice and roll them.



Do one or more dice match your bet card? Great!

Place the corresponding dice on the respective bet card. You now have two options:

- **End your turn and collect your points.** Write down your points on the score sheet below your name. Slide all bet cards back into the circle and put the dice next to it. Then it's the next player's turn to your left.

- **Risk another attempt and collect more points.**

Leave all dice that are already on a bet card where they are. Make a new bet. Pull another bet card out of the circle slightly and roll the remaining dice. Repeat as often as you like. However, per round you are allowed to use each bet card only once, and with each new bet card you select you have fewer and fewer dice to roll. Once dice have already been placed on a bet card, they cannot be used again on the same turn.

Not a single die matches your bet card?

Oh no! You're out of luck! Your turn is over, and you don't get to record any points in this round. Even if you had already placed dice on a bet card in this round, you have to forfeit the points, unfortunately.

***Example:** Frank bets on the **number 2**. He slides the corresponding bet card slightly out of the circle and rolls the 12 dice. 6 of the dice show the number 2. He places these 6 dice on the bet card. Then he risks another attempt. He bets on the **shape cross**, and rolls the*

remaining 6 dice. 3 dice show a cross. He places them on the bet card. Now he has only 3 dice left. Frank doesn't want to risk another attempt. He ends his turn and writes down his 24 points below his name on the score sheet (6 x 3 points + 3 x 2 points).

END OF GAME

The game is over once the last round has been completed, which was determined at the beginning of the game. The player with the most points wins. There can be more than one winner.

Author: Carlo Emanuele Lanzavecchia
Design: Kreativbunker
Editor: Christian Sachseneder
Editorial office: Elke Vogel
Translation: Birgit Irgang
Manufacturer: Jessica Stöhr

The moses. publishing house would like to thank all game testers.



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Arnoldstr. 13d
D-47906 Kempen
CH: Dessauer, 8045 Zürich
www.moses-verlag.de
Art.-Nr.: 90303