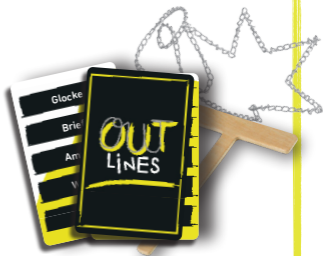


OUT LINES



A one-of-a-kind drawing and guessing game
for 3 to 8 players
aged 12 years and over

What's the game all about?

Are you good at drawing? Then you're ready for the next challenge! In this game, it's all about the contours – the outlines. Use the chain and drawing stick to shape the outline of words. And what should the other players do? Guess what it is you're "drawing", of course! The player to best shape the words and make the best guesses wins.

It sounds simple, right? Then let's get started right away!

GAME CONTENTS:

60 cards, each
featuring 5 words
1 chain
1 drawing stick

How to set up the game:

Shuffle the **cards** and lay them face down in a pile at the center of the table. This is your draw pile. Also lay the **chain** and **drawing stick** ready.

Now you're all set and can get started!

How to play:

Play in turn, in a clockwise direction. Use the drawing stick to shape the chain into words. How many times you get a go at shaping words will depend on how many of you there are playing:

Three players: **three times** each

Four or five players: **twice** each

Six or more players: **once** each



Whoever last drew a picture starts. Is it your turn? Then you'll be the one shaping the chain into the outline of a word in this round. Take the top card from the draw pile. Choose one of the five words on the card without telling the other players which, then lay the card face down in front of you.

Have you decided which word you'd like to draw? Then use the drawing stick to shape the chain into the outline of the word. **The following rules apply:**

- You may only touch and shape the chain with the drawing stick.
- You must not point to parts of the chain.
- You're not allowed to speak.
- You can't shape any letters, but numbers and symbols are allowed.



Once you start shaping the outline with the chain, the others can get guessing. The guessers must all try to work out what the word is and make guesses at the same time.

Think you know what the word is? Then shout it out!

There are now two possibilities:

1. Wrong!

If your guess is incorrect, all continue playing and keep guessing what the word could be. You can also keep guessing.



2. Spot on!

Was your guess correct? Then you earn points. The person shaping the outline of the word keeps the card they drew. It remains face down in front of them. You draw a card from the draw pile and place it face down in front of you as well. Each card corresponds to one point. The next person in a clockwise direction now receives the chain and drawing stick, and a new round begins.

Can no one can guess the word?

Then you can decide to give up. In this case, no one gets a point. Return the card to the box. Now it's the turn of the next player in a clockwise direction.

End of the game:

The game ends as soon as you've each had your set number of turns. Count your cards—these are your points. The player with the most points wins the game! If there's a tie, you share the victory.

So? How about a rematch?



Tip: You can also play without rounds or earning points. Either way, remain fair and have fun while making wild guesses at what the words could be!

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